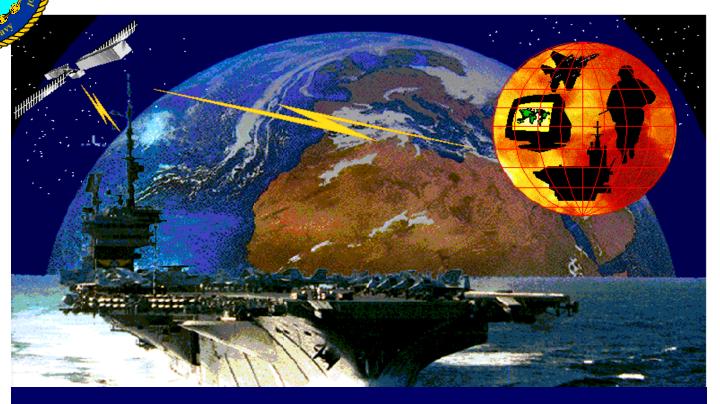
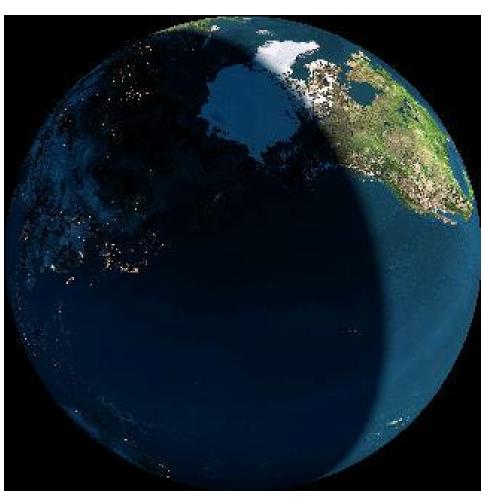
Naval C4ISRT for the 21st Century



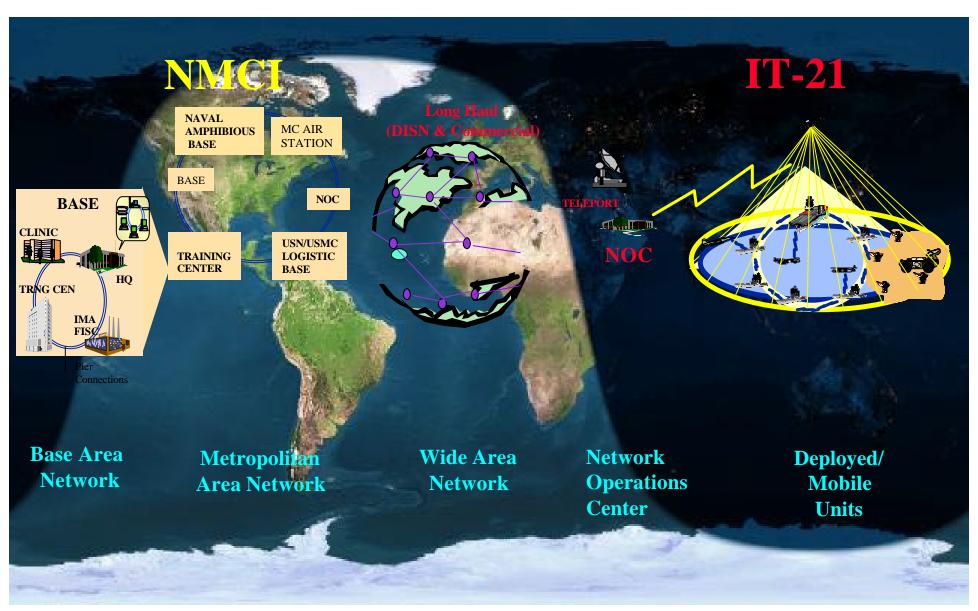
CAPT Larry Stack (N6KB)
4th Annual 1999 Expeditionary Warfare Conference
2 November 1999

N6 - We Enable the IT Infrastructure that Ensures Combat Superiority

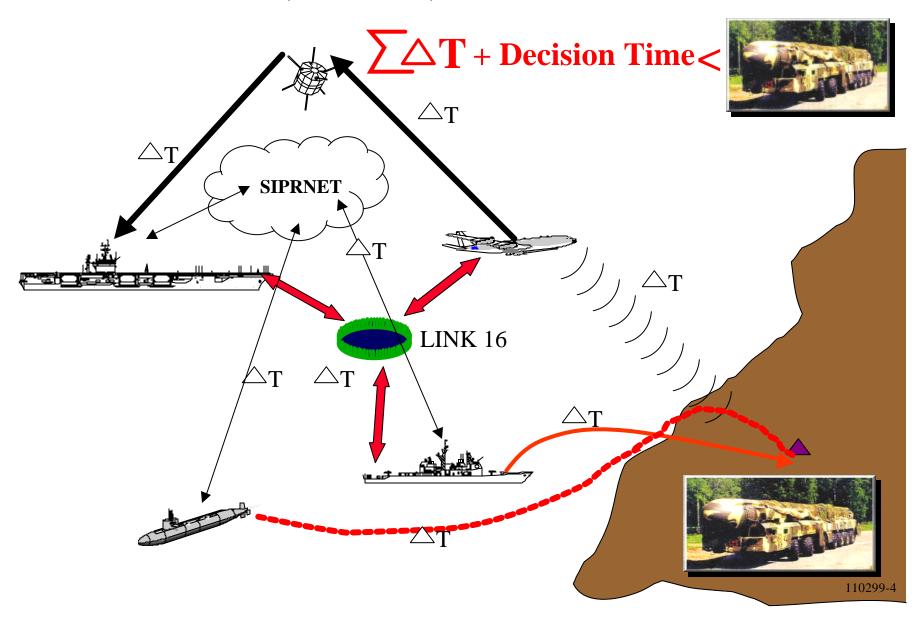


- Building the Networks
 - Navy Marine Corps Intranet
 - IT-21
 - Security & Assurance
 - Data Links
 - Bandwidth
- Intelligence, Surveillance, Reconnaissance and Targeting (ISRT)
 - Space/SATCOM
 - UAVs / TCS
 - Combat ID
 - Integrated Broadcast Service
 - TENCAP Programs
- Building and Sharing the Picture
 - Common Operational Picture
 - GCCS-M

Navy - Global, Secure, End-to-End Capability



Today's Challenge: Time To Observe, Orient, Decide and Act



Tomorrow's Navy -Network Centric Warfare

"...it's a fundamental shift from what we call Platform Centric Warfare to something we call Network Centric Warfare." - CNO, April 97 USNA

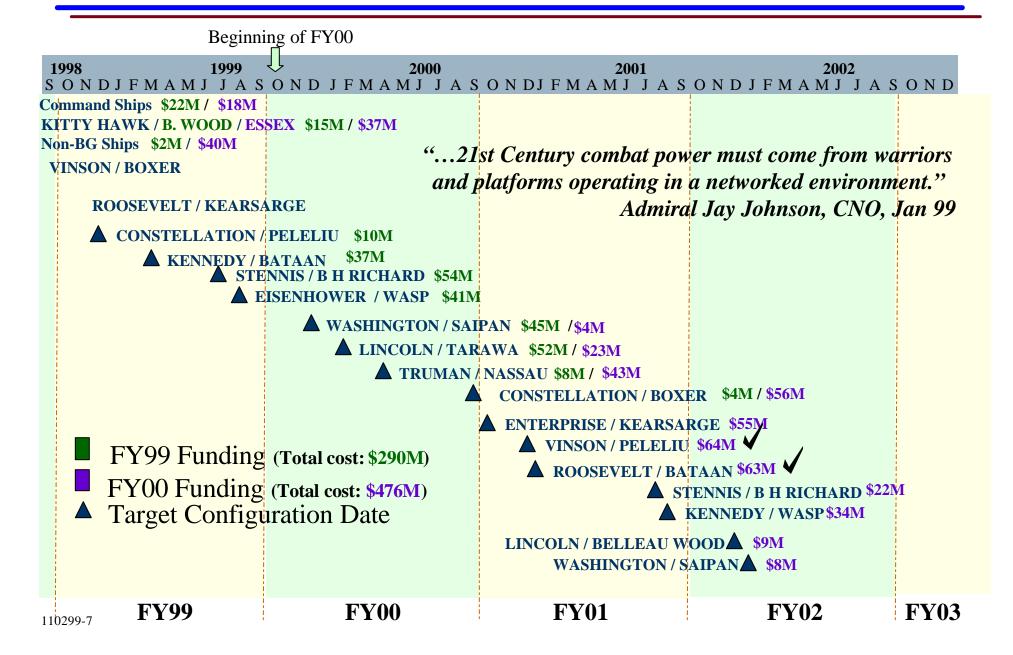
Sensor Grid Sensor Grid

- Situational Awareness
- Speed of Command
- Close Coordination and Collaboration

N/MCI Target Schedule

	CY 1999	CY 2000
Release Request For Information (RF	(I)	
Industry Comments	(10/29/99	
Status Brief to ASD/C3I	♦ 11/99	
Congressional Information Briefs	11/99	
DISN Service Request	♦ 11/99	
FY00/01 Transition Seats Identified	♦ 11/99	
Release Request For Proposals (RFP)		1/99
Initial Business Case Analysis		1/00
Receive Proposals/Oral Presentations		√ 1/18/00
Status Brief to ASD/C3I		2/00
Complete Range/Start Due Diligence		♦ 2/15/00
Demonstrations		
Final Business Case Analysis	We can't afford not to do this!" Admiral Jay Johnson,	4/00
Receive Revised Proposals	CNO, Jan 99	4/28/00
Contract Award		

IT-21 Implementation

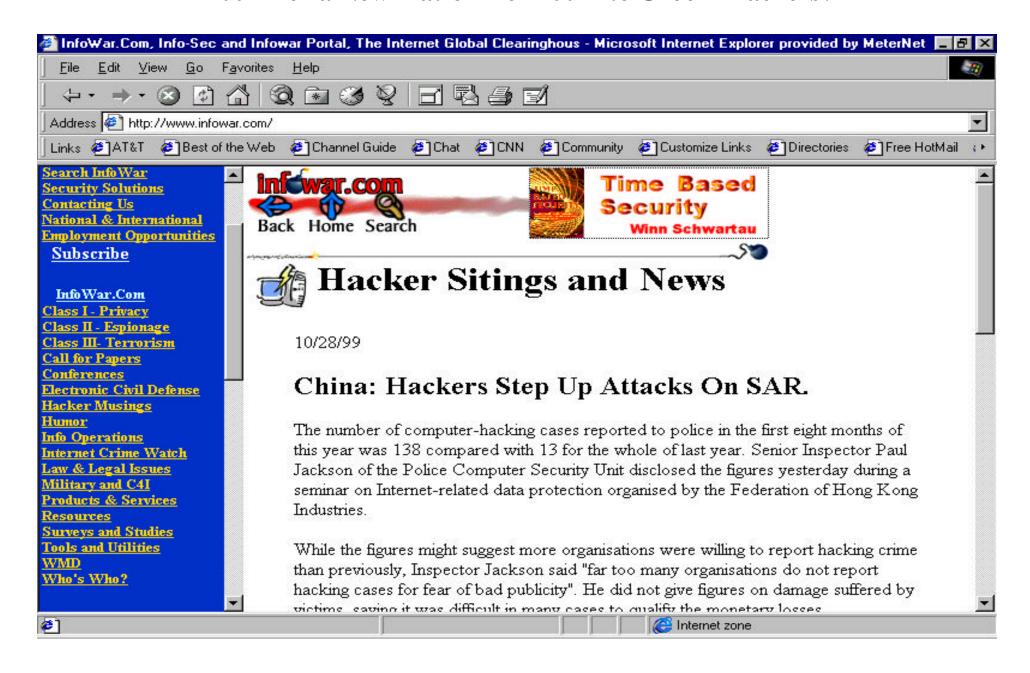


Security & Assurance Architecture

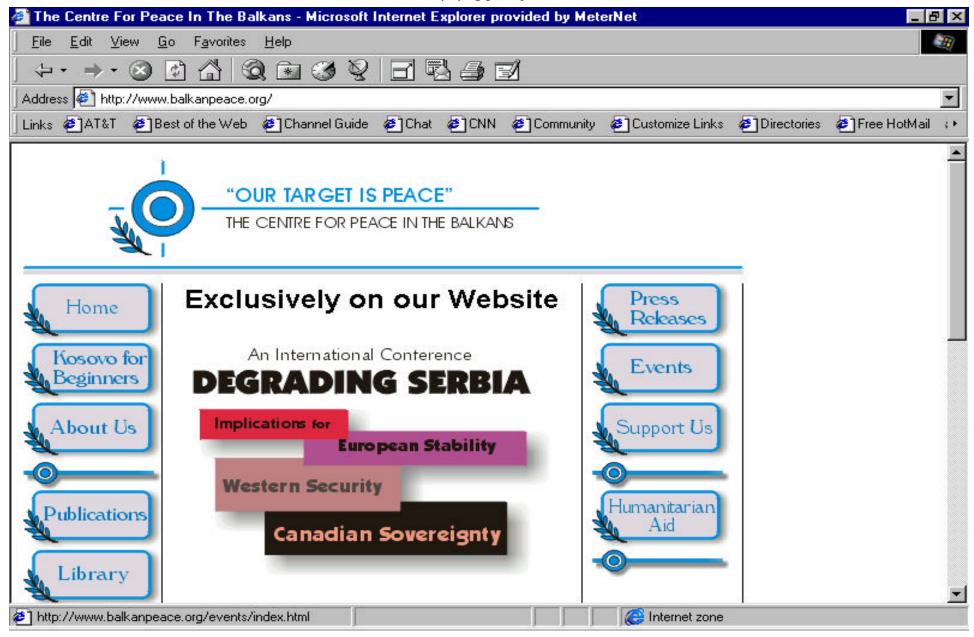
Defense in Depth: Global, Regional, Base and Local Security & Assurance



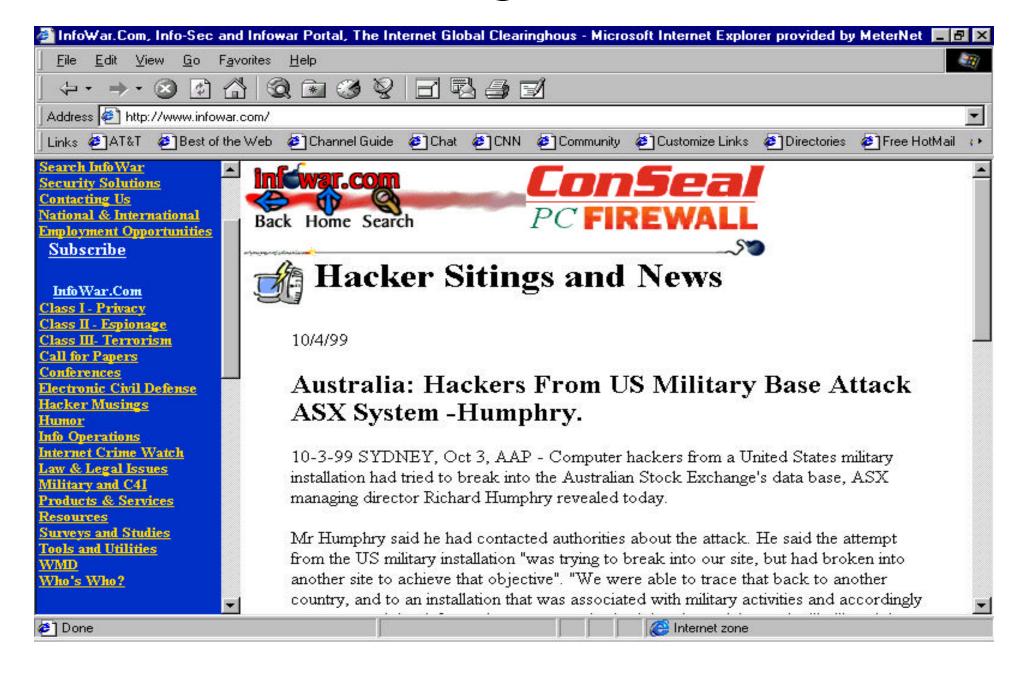
Cyberspace or Infospace - The New Maneuvering Ground 100M for a New Platform or 100M to Groom Hackers?



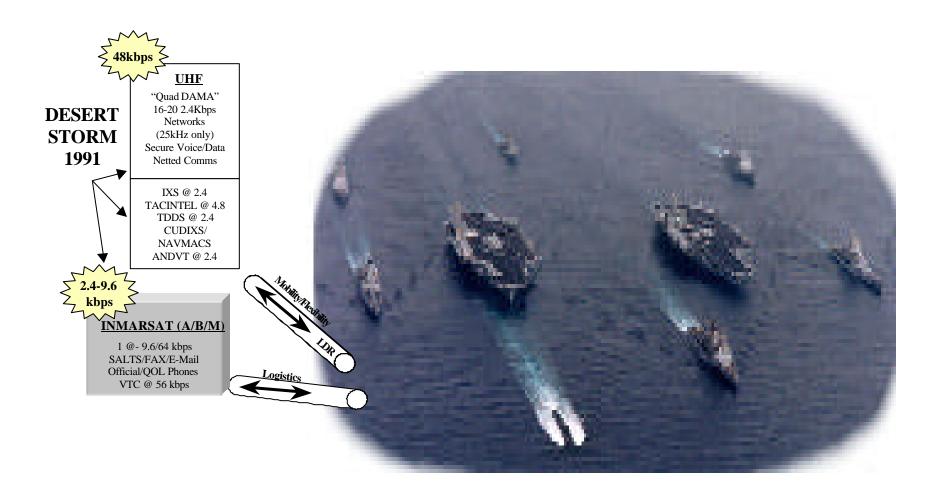
Win the Heart, Win the Mind...Win the War?



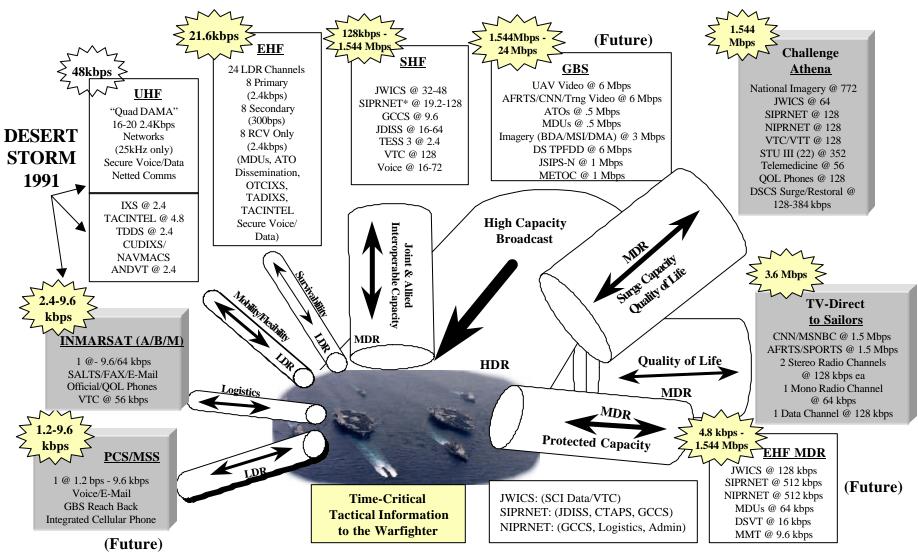
MORE



Bandwidth...Before

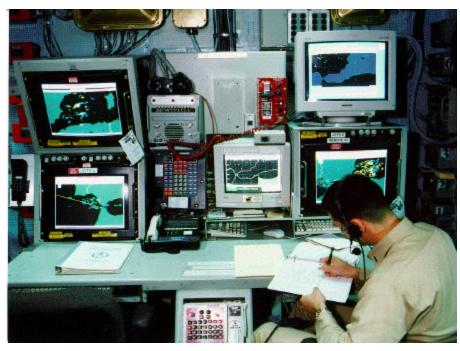


Bandwidth... Coming to a Theater Near you



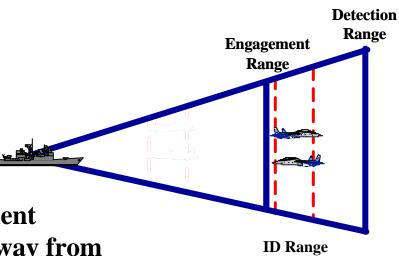


Combat Identification



- Focus is to support power projection
- Avoid fratricide
- Identify unknowns
- Positive identification needed for engagement
- •Longer range precision weapons move away from visual ID (Electronic finger printing/imagery/IR)

- Non-cooperative
- Indirect/EW
- C3/Datalinks
- Cooperative
- Procedural

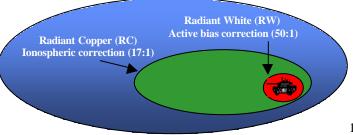


TENCAP Programs

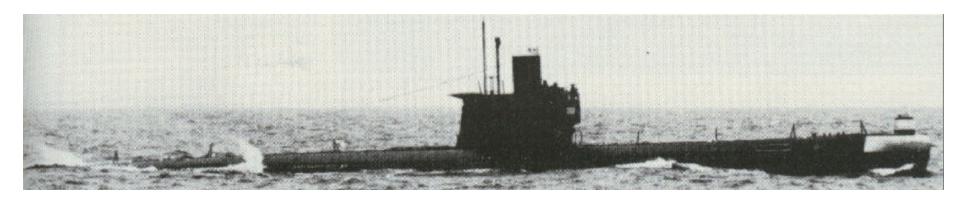
Warfighter's Concerns	RADIANT Projects	Description
Littoral ASW / Counter-Mine	BRONZE	Employs hyperspectral (operational) and Ultra-low light
		imagery (under development) to detect undersea targets
• TBMD	GOLD	Overhead warning & cueing to AEGIS fire control
Precision Strike	ELM	Improve targeting data from national & theater sensors
	WHITE	50:1 improvement in active bias correction
	COPPER	17:1 improvement in ionospheric correction
Battlespace Characterization	BRASS	Non-imaging IR for intelligence and BHA
	CLEAR	Hyperspectral imagery to characterize environment







Littoral Antisubmarine & Countermine Warfare



- Operational show stoppers
 - Threatens logistics by sea
 - Threatens amphibious power projection
 - Threatens mine counter measure operations

TRIPS is operational, ULLI under development

- RADIANT BRONZE
 investigating hyper-spectral
 (TRIPS) and ultra-low light
 imagery (ULLI) technology for
 undersea targets
- Providing the technology for future overhead systems

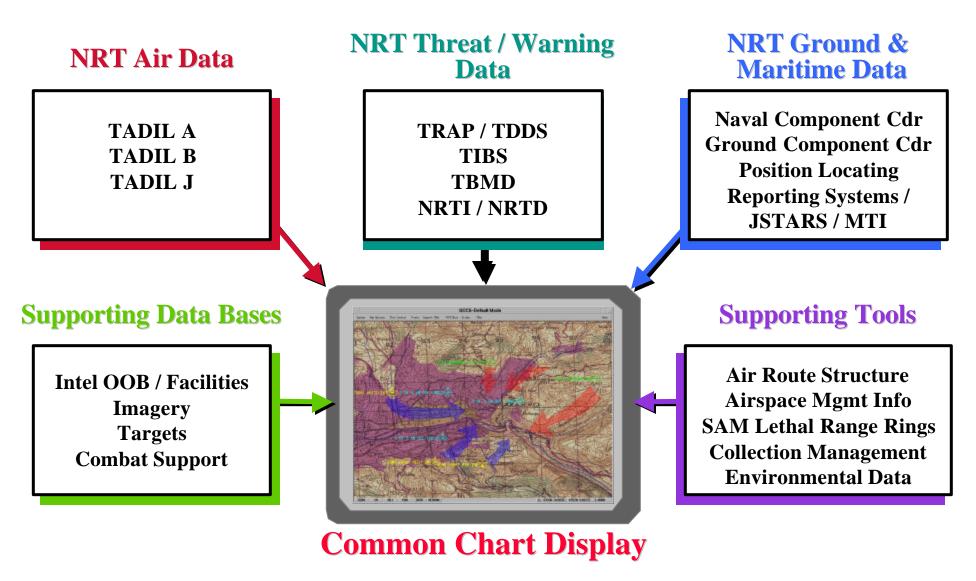
Precision Strike



- •RADIANT ELM investigating the capability of various national, theater and organic sensors to precisely locate targets
- Can't use the weapons if you can't target them
- Evolution to predominantly mobile targets
- Precision weapons & smaller warheads require better information fusion

Building and Sharing the Picture:

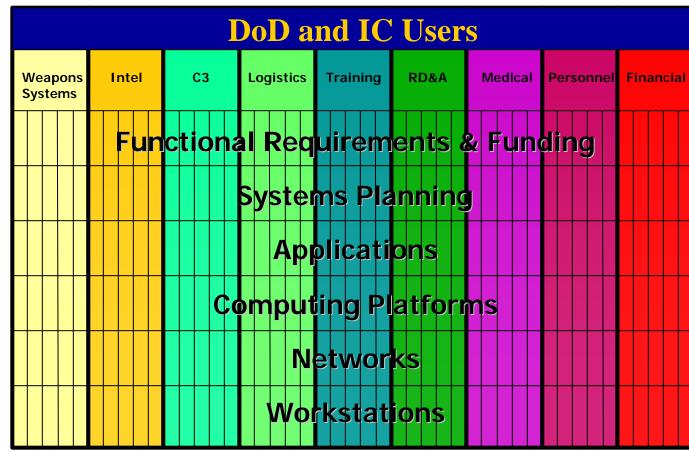
Visualization of the Common Operational Picture



Current DoD and Intelligence Community IT Reality

Functional organizations and Services deliver solutions through functional stovepipes

Fragmented and duplicative \$15B annual IT Infrastructure expenditure



Global Information Grid

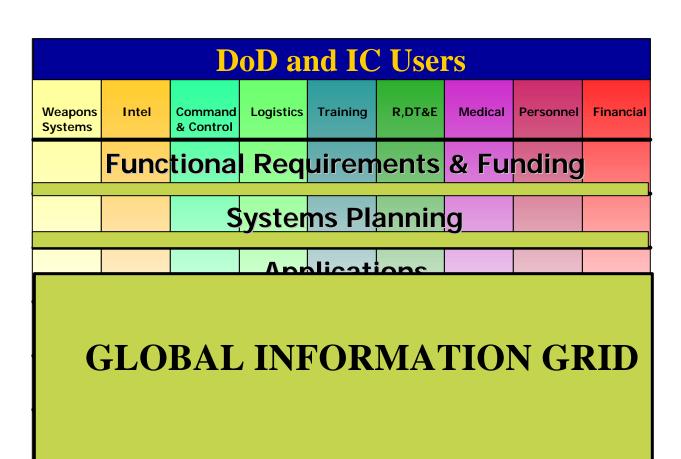
The globally interconnected, end-to-end set of information capabilities, associated processes and personnel for collecting, processing, storing, disseminating and managing information on demand to warfighters, policy makers, and support personnel. The GIG includes all owned and leased communications and computing systems and services, software (including applications), data, security services and other associated services necessary to achieve Information Superiority. It also includes National Security Systems as defined in section 5142 of the Clinger-Cohen Act of 1996. The GIG supports all Department of Defense, National Security, and related Intelligence Community missions and functions (strategic, operational, tactical and business), in war and in peace. The GIG provides capabilities from all operating locations (bases, posts, camps, stations, facilities, mobile platforms and deployed sites). The GIG provides interfaces to coalition, allied, and non-DoD users and systems.

GIG Solution

Functional applications utilize a common global computing and communications capability

Consistent with industry best practices

Customers gets more secure, more interoperable systems

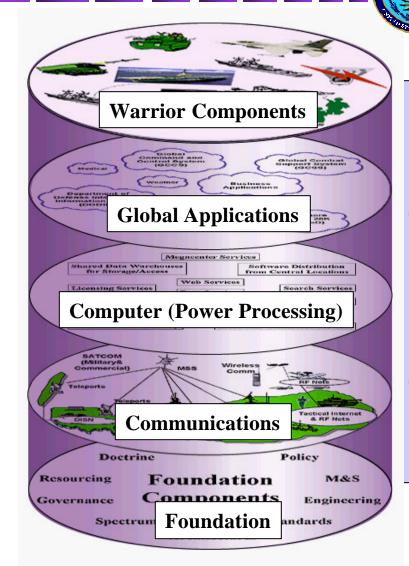




The Vision: Global Information Grid

The GIG Vision

- A single secure Grid providing seamless end-to-end capabilities to all warfighters
- Joint, high capacity netted operations
- Fused with weapons systems
- Supporting strategic, operational, tactical, and base/post/camp/station levels
- "Plug and Play" interoperability guaranteed
 - For US, Allied, and Coalition users
- Tactical fusion a reality
- Bandwidth on demand
- Defense in Depth against all threats



Assured, Interoperable Communications

The Future is Here



Summary

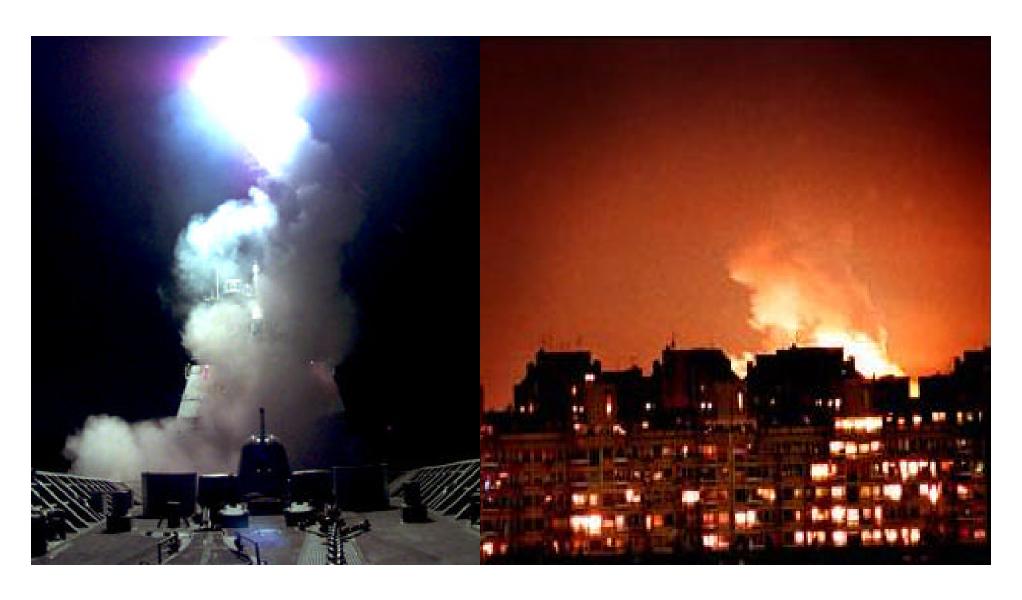
- As technology changes, so must our culture and processes
- Networking operators, sensors, weapons systems, information and knowledge across the CINC's, Services and Agencies
- Overarching Architectures ending the IT stovepipes
- Fleet feedback Shortened timelines and improved situational awareness
- N6 is the C4ISRT enabler



"The only thing harder than getting a new idea into a military mind is getting an old one out"

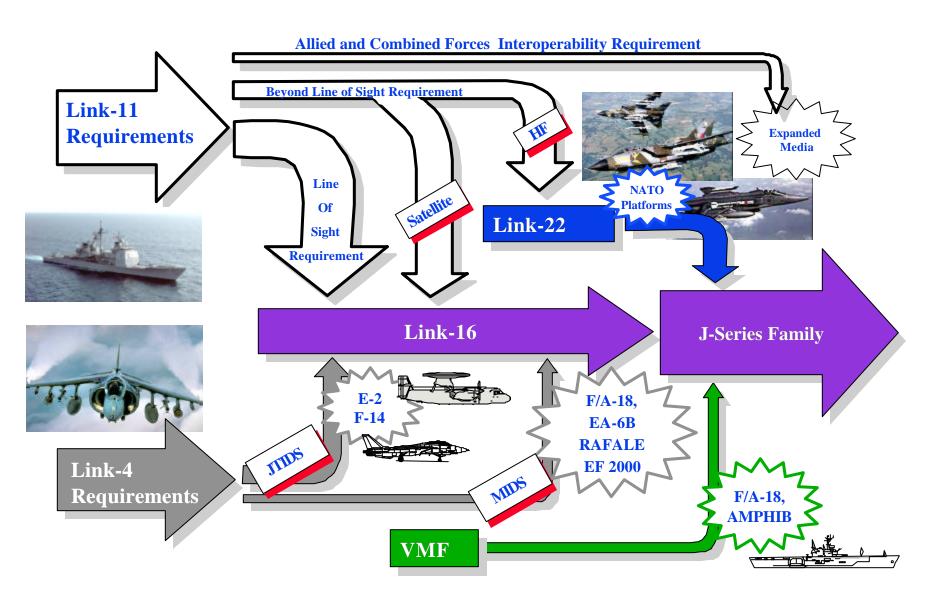
-- B.H. Liddle Hart --

Questions



Back-ups

Data Link Migration Plan



Cyberspace?



N6 Focus

DRIVERS

- Emerging Operational Concepts
 - Network Centric Operations
 - OMFTS
 - FBE's
- Precision and Speed
- Interoperability
- Training
- Security

ENABLERS

- Building the Networks
 - NMCI
 - IT-21
 - Security & Assurance
 - Data Links
 - Bandwidth
- Intelligence, Surveillance,

Reconnaissance and Targeting (ISRT)

- Space/SATCOM
- UAVs / TCS
- Combat ID
- Integrated Broadcast Service
- TENCAP Programs
- Building and Sharing the Picture
 - Common Operational Picture
 - GCCS-M

Space Functional Areas

Navigation	Natural Battlespace Characterization
 Global Positioning System (GPS) Navigation Warfare (NAVWAR) Navigation Sensor System Interface (NAVSSI) 	 Meteorology and Oceanography (METOC) Shipboard Terminals (SMQ-11) Indian Ocean (IO) imager satellite
Issue: Working GPS modernization including NAVWAR	Issue: Maintain funding for IO imager to meet planned host on non-METOC spacecraft
Communications	Intelligence, Surveillance, Reconnaissance &
	Targeting
Military and commercial satellite	N
communications (SATCOM)	Navy Space Surveillance The star Pallistic Missile Defense
Shipboard SATCOM terminals HHE Fill (1970)	Theater Ballistic Missile Defense The state of Participation of the Participation of th
• UHF Follow-On (UFO)	Targeting, Engagement & Battle Damage
Mobile User Objective System (MUOS)	Assessment
• PMW-146 moving to PD-14/SSFA	National sensor systems
Issue: POM 02 procurement funding for MUOS	Issue: Navy NRO relationship

MUOS Strategy

- USN UHF Acquisition Agent and Satellite System Expert (SSE)
- Current UHF constellation consists of FLTSATs and UFOs
 - UFO F2-F9 currently in-orbit 10 year life
 - F-10 launch in November 1999
- UHF constellation is maturing
 - Drops to 70% availability around 2003
 - Rapidly degrades after 2008
- SSG approved Strategy
 - Launch F-11 in 2003 to maintain UHF availability above 70%
 - Mobile User Objective System (MUOS) planned IOC 2007
 - » 45 day quicklook complete 28 Sept
 - » Analysis of Alternatives Commenced in Oct

Operational Context: Korea

Strike

- Attrition objective achieved in 34 vs
 64 hours
- Increased kills and kill rate
 - 35% more total kills
 - 50% more high priority kills
- Strike OODA loop reduced from 13.5 to 5.5 hours
- 46% fewer blue losses
 - 21 vs 34 aircraft
 - \$650M savings

Counter Special Operations Forces

- Leakers reduced to 1 vs 10
- Kill rate limited by asset availability versus situational awareness
- CSOF decision cycle reduced from 43 to 23 minutes
- 15% fewer attack assets scrambled

JTRS

ISRT Prototype / Testbed

Theater Sensors (JSTARS, UAV)



+ Navy Organic Sensors (EP-3 / UAV)





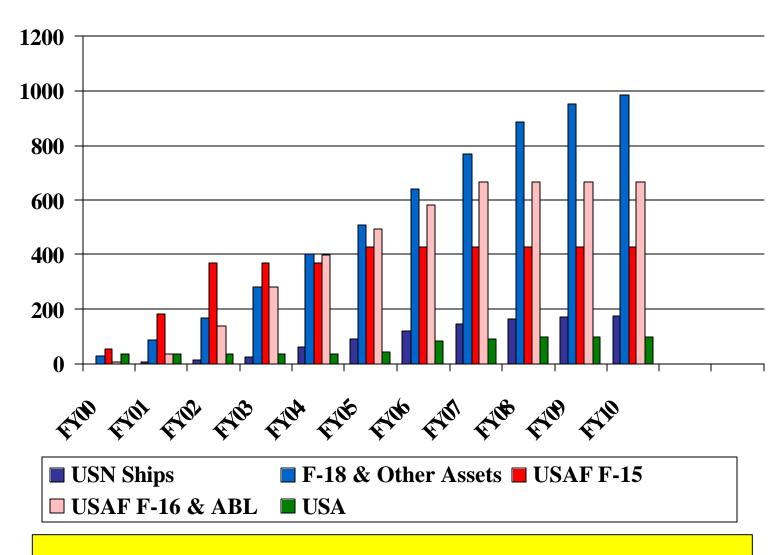
TES Forward (National Sensors)

ISRT Prototype / Testbed



... Providing Intelligence and Targeting Support <u>Using All</u>
<u>Available Data</u>

MIDS Planned Production Quantities



Air Force leads in Link 16-capable fighters

N6 UAV Efforts

SIGINT Sensors

ADD UAV'S

- Imagery
- National / Tactical Integration
- Integrate Data into JSIPS and BGPHES
- Airborne Communications Node

Operational Context: SWA LINCOLN/ENTERPRISE BG IT-21 Metrics

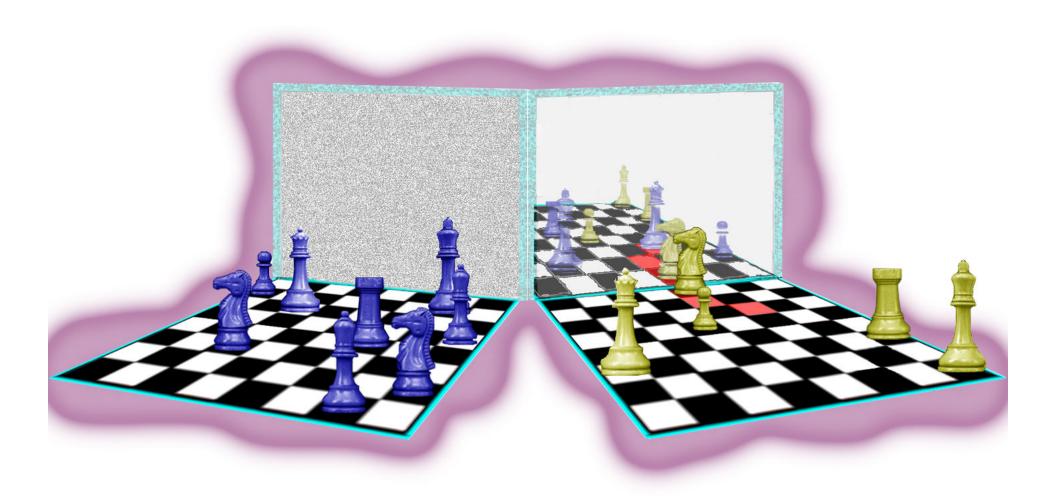
- ASWEX 98-1
 - Web Centric ASW Net (WeCAN) & tactical chatrooms
- TLAM
 - Mission planning via Web page
- Operation SOUTHERN WATCH
 - Common tactical picture using information pull
- DESERT FOX dual CVBG strike ops coordination, execution and reporting occurred almost exclusively over the SIPRNET
- Allied Integration
 - Operation MED SHARK entirely planned via NIPRNET
 - ATO transmission to HMS INVINCIBLE via CINCUSNAVEUR gateway
- Joint Operations
 - USN / ARMY (AEGIS / PATRIOT) integration operations
 - Planned & executed using SIPRNET as primary communications

Operational Context: Kosovo

- C6F Homepage first location of on-line target materials in theater
- TLAM cycle compressed significantly using networks (JPN)
- Theater-National ISR collaboration excellent; need faster IMINT, used ELINT as targeting aid, need more COMINT analysis
- VTC has become premier Commanders' medium
- SIPRNET replaces message traffic as primary comms
- All units require high bandwidth -- need conformal antennas
- C4 architectures were vital. Also need:
 - Dedicated Information Management (IM) personnel in conjunction with IM plan and procedures in JTF
 - Web templates
 - Multi-level security

FOUO 110299-39

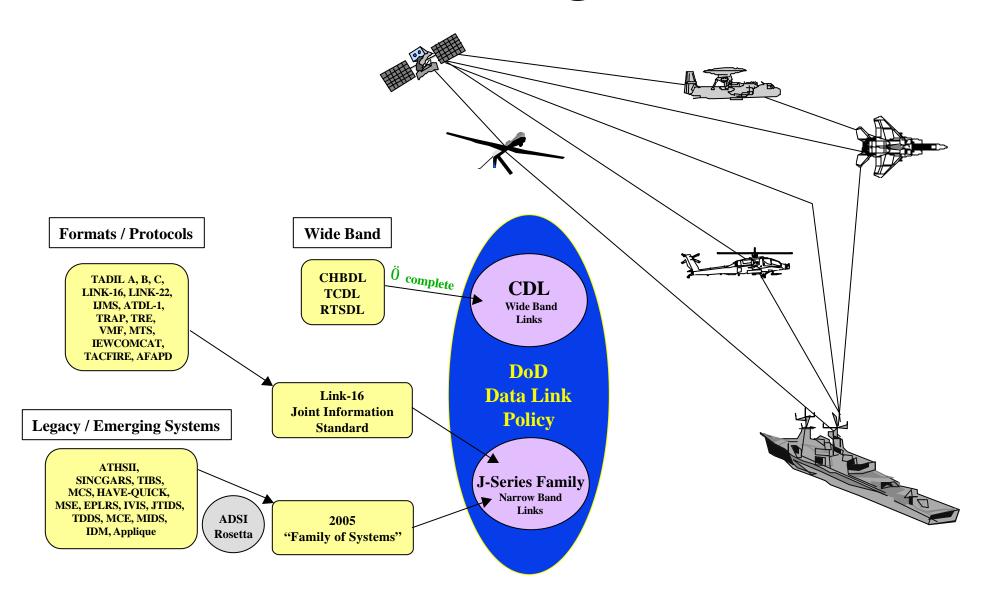
Information - Knowledge



Enablers for C4ISRT

- Building the Networks
 - NMCI
 - IT-21
 - Security & Assurance
 - Data Links
 - Bandwidth
- Intelligence, Surveillance, Reconnaissance and Targeting (ISRT)
 - Space/SATCOM
 - UAVs / TCS
 - Combat ID
 - Integrated Broadcast Service
 - TENCAP Programs
- Building and Sharing the Picture
 - Common Operational Picture
 - GCCS-M

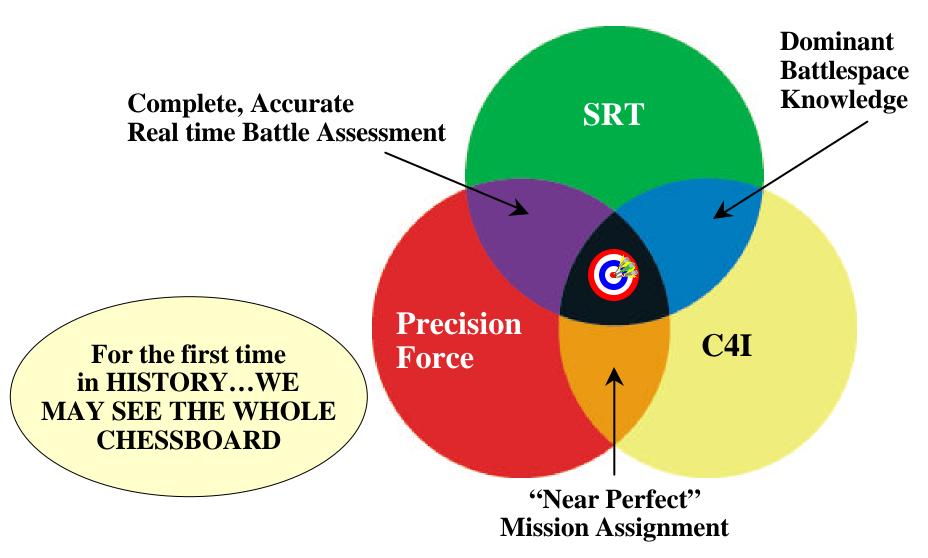
Data Link Migration



Operational Context: Kosovo

- Information Operations
 - Incredible potential...must become our asymmetric "point of main effort"...but not yet understood by war fighters...and classified beyond their access
- Information Technology
 - Information saturation is additive to "the fog of war"
 - The demand for info will always exceed the capability to provide it...how much is enough?
- Leaders, Command and the VTC
 - Ability to shorten decision cycles dramatically
 - Clear and unambiguous Commander's Intent

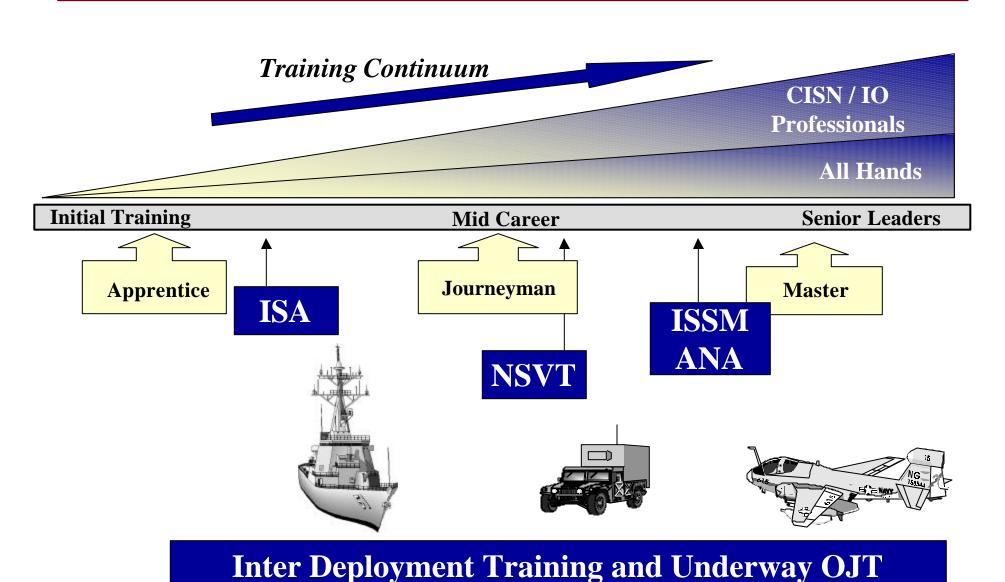
What it Means: A New System of Systems



Navy Space Today

Naval Missions	Navy Space requirements
 Forward presence Power projection Deterrence Area & Sea dominance 	 Space is a National & Joint medium Space requirements are functional Mission requirements drive Space solutions Space S&T enables Space solutions
Space is part of combat system	Space Strategy
 Detection, engagement, battle damage assessment Battle space extension Precision weapons targeting Enhanced theater ballistic missile defense 	 N63 working closely with N51 Space Strategy to support "Power, Presence, KnowledgeA Maritime Concept for an Information Age" Implements Naval Space Policy Space is critical to Naval missions

Enlisted CISN Training Approach



101399-46

RM/IT Career Progression

Years of	Tour	School	Career Path	Pay
Service	Length	Length		Grade
	3 Yrs		3 rd Shore Tour	
	3 Yrs		3 rd Sea Tour	
15-16 Yrs		3 Wks	ISSM	E-7
	3 Yrs		2 nd Shore Tour	
12-13 Yrs	3-4 Yrs		2 nd Sea Tour	
		8 Wks	TSC/NTCSS SYS ADM	E-6
8-9 Yrs		8 Wks	NSVT/ANA	
	3 Yrs		1 st Shore Tour	
5 Yrs			ISA School	E-5
	5 Yrs		1 st Sea Tour	
		14 Wks	RM 'A' School	
		9 Wks	RTC	E-1

RE-ENLISTMENT
INCENTIVES
CONTINUE
DURING CAREER
(Amounts vary
depending on time in
service, CREO
group, etc.)

RE-ENLIST: \$25K, 6 YEARS

CTR Career Progression

Years of	Tour	School	Career Path	Pay
Service	Length	Length		Grade
	3 Yrs		6 th Tour	
	3 Yrs		5 th Tour	
15-16 Yrs		3-8 Wks	ISSM/ANA	E-7
12-13 Yrs	3 Yrs		4 th Tour	
	3 Yrs		3 rd Tour	
		6 Wks	CTR 'C' School	E-6
8-9 Yrs		8 Wks	NSVT	
	3 Yrs		2 nd Tour	
5 Yrs		8 Wks	ISA or SYS/NET	E-5
			ADMIN School	
	3 Yrs		1 st Tour	
		20 Wks	CTR 'A' School	
		7 Wks	RTC	E-1

RE-ENLISTMENT
INCENTIVES
CONTINUE
DURING CAREER
(Amounts vary
depending on time in
service, CREO
group, etc.)

RE-ENLIST: \$25K, 6 YEARS FOR ISA SCHOOL

Information Intensive Officer Career Path

		SCHOOL CO'S/NCTAMS CO/CO CDR]
0.6		CMD	+18 YRS
06	MAJOR COMMAND	NCTAMS XO/DET OIC/OPNAV STAFF	
05	STAFF DUTY (JOINT, FLEET, OPNAV)	AFLOAT STAFF/OPNAV/ UNIFIED CINC STAFF IT/IO	17-18 YRS
	INITIAL COMMAND	NDU IO Curriculum (NWC)	15 YRS
	STAFF DUTY	ACISO /AIWC/GRUCOM/ N6	
04	XO/AFLOAT STAFF)	DESRON/PHIBRON	12 YRS
	SHORE/STAFF DUTY	NCTAMS/OPSO/SHORE DEPT HEAD- NAVY or JOINT	9 YRS
02	DEPT HEAD	INSTRUCTOR@C4I SCHOOL/NCTS or	
03	ADVANCED EDUCATION	NSG DH	6 YRS
		NPGS – IT or IO curriculum	UTKS
	DIVISION OFFICER	COMMO/EMO/EWO/	3 YRS
01	ACCESSION	CIC/SSBN/SECGRU/	
		INTEL	0 YRS
		ACCESSION exposure	101399-49

Information Operations

At once a great success... and perhaps the greatest failure of the war

- First IO Cell activated at the JTF-level
- All the tools are in place... only a few were used
- Great people... with great access to leadership... but too junior and from the wrong communities to have the required impact on planning and execution
- Incredible potential... must become our asymmetric "point of main effort"... but not yet understood by war fighters... and classified beyond their access

Properly executed, IO could have <u>halved</u> the length of the campaign

Information Technology

Great technology... but needs controls...

- Information saturation is <u>additive</u> to "the fog of war"
- The demand for info will always exceed the capability to provide it... how much is <u>enough</u>?
- You can have too much staff coordination... and for issues that don't require it
- Still need to "push" critical info vice "posting it" on the web page... no substitute for record traffic
- You can only <u>manage</u> from your DTC... you cannot <u>lead</u> from it

Uncontrolled, it will control you and your staffs... and lengthen your decision-cycle times

Leaders, Command, and the VTC

Used properly... a most powerful tool

- Ability to shorten decision cycles dramatically
- Clear and unambiguous Commander's Intent
- Obviates need for key commanders to be co-located

Used improperly...

- A voracious consumer of leadership and key staff working hours... the trend towards glitzy graphics
- No substitute for campaign planning and written orders
- Subject to misinterpretation as key guidance is filtered down to lower staff levels
- Enables senior leadership to sink to past comfort levels... discipline is required to remain at the appropriate level of engagement and command

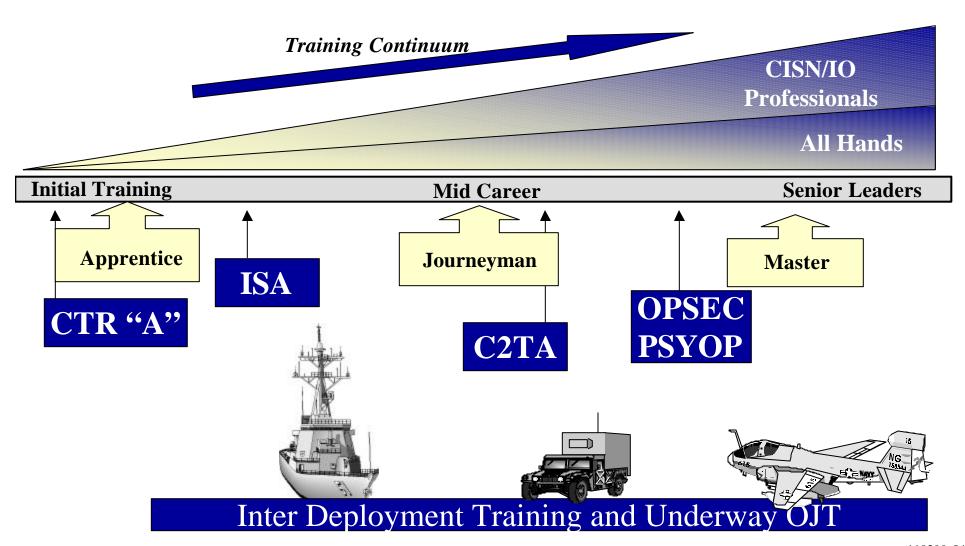
Final Thoughts

We succeeded. But what if...

- The enemy had attacked front line allies with ground forces... or theater ballistic missiles?
- The enemy had gotten even a few POWs... or KIAs?
- Invasion became the only option?
- The FRY submarine had sortied?
- We were still fighting in winter weather?
- We'd expended our precision munitions stocks?
- Public support had weakened or evaporated?
- France... or Italy (bed down)... had said "enough"?
- North Korea or Iraq had attacked?

We don't know until the next time

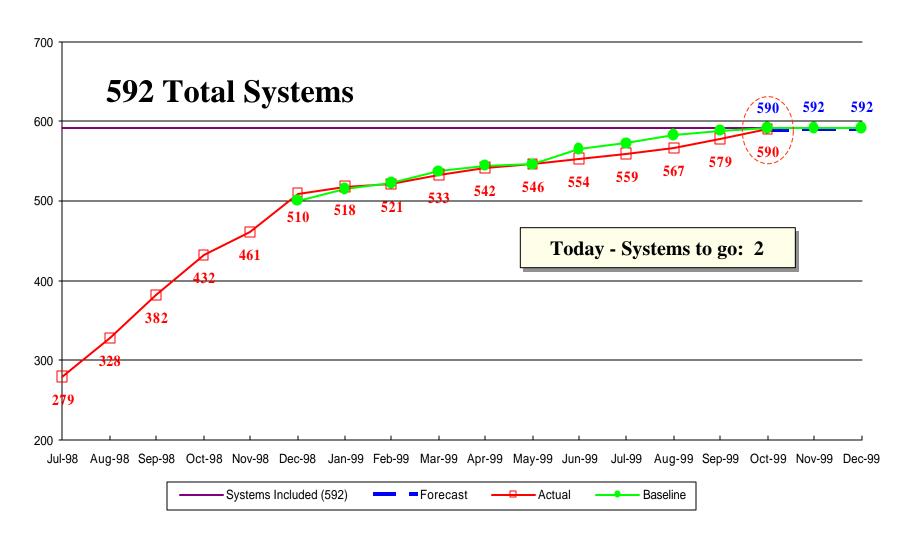
Enlisted IO Training Approach



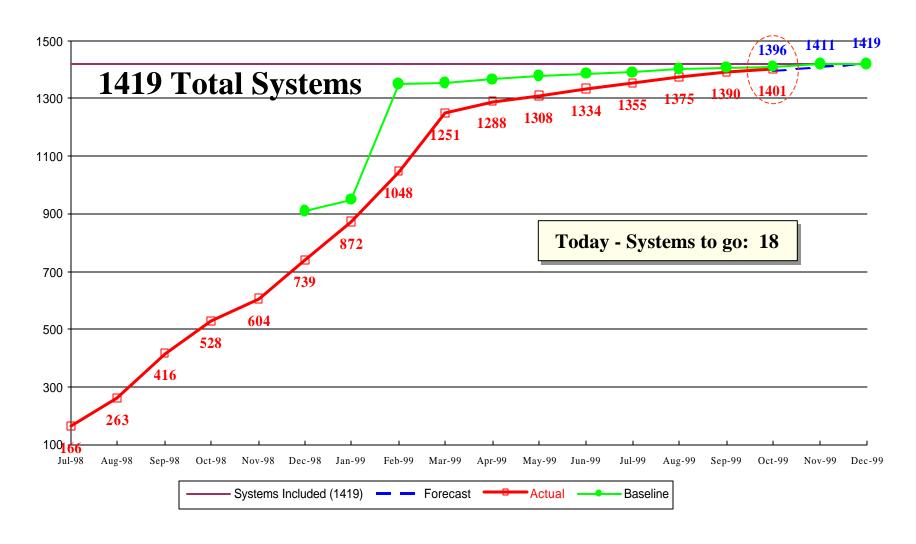
MIDS-LVT



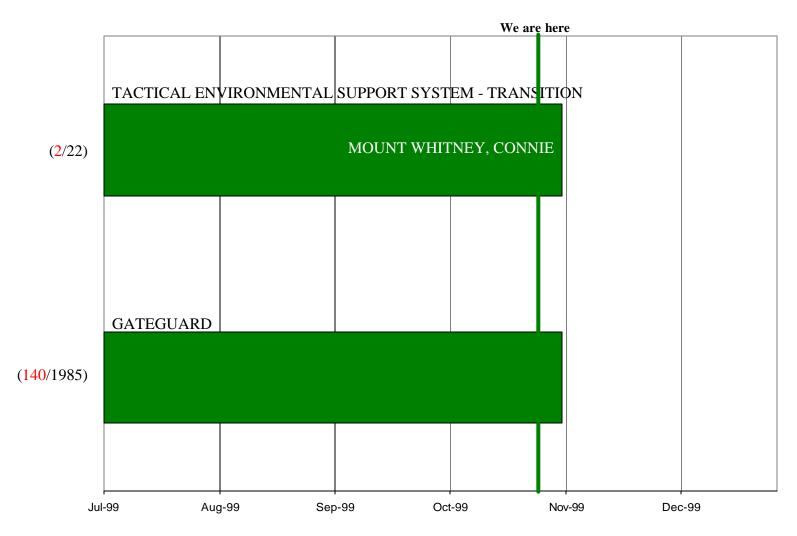
Navy Mission Critical Systems Completion Chart



Navy Non Mission Critical Systems Completion Chart



Mission Critical Systems Not Completed



(RED = # remaining)
Data as of: 27 Oct 1999